

# FAQ

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## 1. Are the Elves and the Green Elves same race?

- No, the Elves and the Green Elves are different races. You cannot use Tanelia's power on Green Elves.

## 2. When using the dice modifiers, can I turn a 1 into a 6 and vice versa?

- Wraparound of dice using the modifiers (whether they are the Kitchen/Chores levels, or the modifier tokens) is not allowed. You cannot turn a 1 into a 6, and a 6 into a 1. As described on page 18 of the Rulebook, you may discard multiple Modifier tokens to change the value of dice multiple times. For example, you can discard 3 Modifier tokens to turn a 6 into a 9.

## 3. When do I receive the benefits from the Kitchen and Chores tracks? For example, I am at level 2 on the Kitchen track, and I complete a Kitchen task. Do I receive the +2 reward immediately that is on level 3?

- No. You have to unlock the ability first. You play the task, then you move the Kitchen/Chores marker. In order to receive the reward (in this case +2) you need to be at least on level 3 before you play the task.

## 4. I received a Nasty says card that tells me to move up twice on the Kitchen track, but I'm at level 1 on the kitchen track. What happens then?

- You move as much as you are able and discard the card immediately. In this case, you'll move up only one space (to level 0) and discard the card. The same is true when you are asked to move on the Chores track.

## 5. What about when Nasty asks me to give him an Item card, but I don't have none?

- Same as above. If you don't have an Item card you just discard the Nasty card immediately.

## 6. Is this the same for the "GET ME A DRINK" Nasty cards? If I don't have the required ingredients do I just discard the Nasty card?

- No. This a mandatory Order and you cannot discard it until you fulfill it. The card says "While holding this card, you cannot use the Complete Order action". So first, you need to prepare the drink for Nasty, collect and give the required Ingredients and then discard the card and resume your standard duties in the Tavern.

## 7. Can the character ability be used twice in the same turn?

- No, the character abilities can be used once per turn. Wido Wanderfoot has an ability that is used on another players turn. The same applies for him also, you cannot use his ability twice on another player's turn.

**8. If you have a single die left and can't place it do you forfeit that die?**

- Yes, you forfeit the die if you can't place it anywhere.

**9. Can a player have more than one Nasty card?**

- Yes.

**10. Can an Item card be used the same turn it is picked up?**

- Yes.

**11. Must a player complete all the benefits of Kitchen and Chores spaces?**

- No, the benefits from the Kitchen and Chores spaces are optional. If you don't want to use certain reward/ability from there, you don't have to.

**12. Can you force trade a Magic Potion using the "Fix the Roof" space.**

- It might be seen as a nasty move by the opposing player, but, the rules don't forbid it. :)

**13. I didn't complete my first Order on time, the customers left and I have to receive negative points but I'm at 0 at the moment. What happens now?**

- Not the greatest way to start your shift at the Tavern, but Nasty has seen bigger plunders than that. The fact is that the customers left, and someone got to pay for that. Yes, you guessed that right, it's coming out of your pocket. No matter how many points you have at the moment you'll receive the penalty. If you are at "0" then you go in negative points.

**14. I really needed that Liqueur on space 6 in the cellar, but I didn't roll a 6. But I did roll a 5 and 1. Can I use multiple dice in the cellar too and play the Liqueur space in the cellar with the 5 and 1?**

- Yes, you can use multiple dice to achieve the value needed anywhere in the Tavern (including the Cellar) where a certain dice value is required.

**15. On page 7 the Rulebook states: "the moment when no more dice could be placed, the round ends immediately". Does it mean that it will interrupt a player's turn? They won't get a chance to spend the ingredients they just picked up with their last die to complete their order?**

- No, the player can finish their turn and complete the order if they have the required ingredients. This sentence means that if there are no dice left to place, another player cannot take a turn to play an Item card for example. The round ends immediately after the last player has placed the dice and completed his turn.

**16. I received a Nasty Says card that says to complete a Kitchen task, but the rulebook says that you cannot play Kitchen and Chore tasks while holding a Nasty Says card.**

- The Nasty Says card text overrides the rulebook. You are allowed to play Kitchen/Chores tasks while holding a Nasty Says card ONLY if you are required to do so by Nasty the Dwarf.

**17. What happens if I draw the Nasty Says card “HELP OUT” that requires me to give 2 ingredient cards to the player with the fewest points and I’m that player?**

- If you are the last player according to victory points and you draw this card then you simply discard this card.

**18. If you attempt to score one of the Tasks from the Secret Chamber expansion that has a kitchen or chores symbol, do you acquire the point bonus and modifier to one of your dice if you are there on your track?**

- Yes, as the rulebook says: “Each card shows the dice value needed to complete it, its type (Kitchen, Chores, or none) and its rewards.” As you can see in the Task cards, some of them have a symbol on them (Kitchen or Chores) and flavor text (Make Porridge for example), just like the ones on the main board. So yes, as the rulebook says, they are played exactly like the ones from the main board. You place your needed dice, get the reward (and tokens), move down the appropriate scale and if you opened up some of the abilities on your track on the player board (points and modifier) you score them too.

**19. What are the blue cards with Ingredient icons and numbers on them that are the same on both sides?**

- Those are Reference cards and are dealt to each player at the beginning of the game. The numbers next to the Ingredient icon shows where on the board (what dice value you need) they are located. Instead of searching what dice value you need for a Beer Ingredient, you can look up the reference card and it will tell you that you need 5 or 15.